

5 Treasures Screen Translation



5 Treasures Screen Trans [A]

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Chapter 1 Help Screens

Use this chapter to identify text on the help screens of the **5 Treasures** game theme. Text is shown in both English and Spanish.

	5 Treasures
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There is a graphic of each help screen with a table depicting the text and showing the English words and the Spanish translation.

Help Screen 1: Paytable



Graphics	English Text	Spanish Text
	PAYTABLE	TABLA DE PAGO
	WILD	COMODÍN
	SUBSTITUTES FOR ALL SYMBOLS. APPEARS ON REEL 2, 3 AND 4 ONLY.	SUSTITUYE A TODOS SÍMBOLOS. APARECE SOLAMENTE EN LOS RODILLOS 2, 3 Y 4.
	SCATTER	DISPERSO
	OF A KIND	DE UNA CLASE

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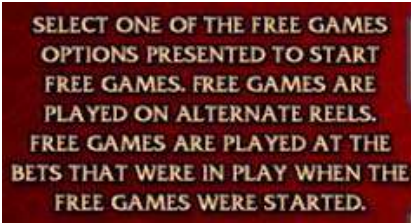
Graphics	English Text	Spanish Text
	WINNING COMBINATIONS PAY LEFT TO RIGHT IN ANY POSITION ON ADJACENT REELS.	
	REEL WAYS™ WINNING COMBINATIONS PAY LEFT TO RIGHT IN ANY POSITION ON ADJACENT REELS.	
		RODILLOS DE FORMAS LAS COMBINACIONES GANADORAS PAGAN DE IZQUIERDA A DERECHA EN CUALQUIER POSICIÓN EN LOS RODILLOS ADYACENTES.

Help Screen 2: Free Games



Graphics	English Text	Spanish Text
	FREE GAMES	JUEGOS GRATIS
SYMBOLS APPEARING DURING THE FREE GAMES		
SYMBOLS APPEARING DURING THE FREE GAMES		
SÍMBOLOS QUE APARECEN DURANTE LOS JUEGOS GRATUITOS		
	PLAY 1 GOLD SYMBOL	JUEGE 1 SÍMBOLO DORADO
	PLAY <X> GOLD SYMBOLS	JUEGE<X> SÍMBOLOS DORADOS
	1 GOLD SYMBOL (8 CREDITS)	1 SÍMBOLO DORADO (8 CRÉDITOS)

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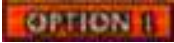
Graphics	English Text	Spanish Text
	<X> GOLD SYMBOLS (<XX> CREDITS)	<X> SÍMBOLOS DORADO (<XX> CRÉDITOS)
	<XX> <SYMBOL> ON REELS	<XX> <SYMBOL> EN LOS RODILLOS
	3 OR MORE <SYMBOL> ON ADJACENT REELS STARTING WITH THE LEFTMOST REEL AWARDS 6 FREE GAMES.	OBTENER 3 O MÁS <SYMBOL> EN RODILLOS ADYACENTES DESDE EL RODILLO DEL EXTREMO IZQUIERDO OTORGA 6 JUEGOS GRATUITOS.
	SELECT ONE OF THE FREE GAMES OPTIONS PRESENTED TO START FREE GAMES. FREE GAMES ARE PLAYED ON ALTERNATE REELS. FREE GAMES ARE PLAYED AT THE BETS THAT WERE IN PLAY WHEN THE FREE GAMES WERE STARTED.	PARA COMENZAR CON LOS JUEGOS GRATUITOS, SELECCIONE UNA DE LAS OPCIONES DE JUEGOS GRATUITOS PRESENTADAS. LOS JUEGOS GRATUITOS SE JUEGAN EN RODILLOS ALTERNOS. LOS JUEGOS GRATUITOS SE JUEGAN EN LAS APUESTAS QUE ESTABAN EN JUEGO CUANDO SE COMENZARON LOS JUEGOS GRATUITOS.
	MALFUNCTION VOIDS ALL PLAYS AND PAYS	EL MAL FUNCIONAMIENTO ANULA TODAS LAS JUGADAS Y TODOS LOS PAGOS
	OPTION <X>	OPCIÓN <X>
		
PLUS <SYMBOL>, <SYMBOL>, <SYMBOL>, <SYMBOL>, <SYMBOL>, <SYMBOL>, <SYMBOL> AND <SYMBOL> ONLY.		
MÁS <SYMBOL>, <SYMBOL>, <SYMBOL>, <SYMBOL>, <SYMBOL>, <SYMBOL>, <SYMBOL> Y <SYMBOL> SOLO.		

Help Screen 3: Free Games



Graphics	English Text	Spanish Text
	FREE GAMES	JUEGOS GRATIS
	DURING FREE GAMES, 3 OR MORE <SYMBOL> ON ADJACENT REELS STARTING WITH THE LEFTMOST REEL AWARDS 6 ADDITIONAL FREE GAMES THAT ARE PLAYED WITH THE SAME OPTION INITIALLY SELECTED. FREE GAMES END WHEN NO FREE GAMES REMAIN.	DURANTE LOS JUEGOS GRATUITOS, OBTENER 3 O MÁS <SYMBOL> EN RODILLOS ADYACENTES DESDE EL RODILLO DEL EXTREMO IZQUIERDO OTORGA 6 JUEGOS GRATUITOS ADICIONALES. LOS JUEGOS GRATUITOS FINALIZAN CUANDO NO QUEDAN JUEGOS GRATUITOS.
SYMBOLS APPEARING DURING THE FREE GAMES		
SYMBOLS APPEARING DURING THE FREE GAMES		
SÍMBOLOS QUE APARECEN DURANTE LOS JUEGOS GRATUITOS		
	PLAY <X> GOLD SYMBOLS	JUGAR <X> SÍMBOLOS DORADO

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Graphics	English Text	Spanish Text
	<X> GOLD SYMBOLS (<XX> CREDITS)	<X> SÍMBOLOS DORADO (<XX> CRÉDITOS)
	OPTION <X>	OPCIÓN <X>
	<XXX> <SYMBOL> ON REELS	<XXX> <SYMBOL> EN LOS RODILLOS
		
PLUS <SYMBOL>, <SYMBOL>, <SYMBOL>, <SYMBOL>, <SYMBOL>, <SYMBOL>, <SYMBOL> AND <SYMBOL> ONLY.		
MÁS <SYMBOL>, <SYMBOL>, <SYMBOL>, <SYMBOL>, <SYMBOL>, <SYMBOL>, <SYMBOL> Y <SYMBOL> SOLO.		
	MALFUNCTION VOIDS ALL PLAYS AND PAYS	EL MAL FUNCIONAMIENTO ANULA TODAS LAS JUGADAS Y TODOS LOS PAGOS

Help Screen 4: Free Games



Graphics	English Text	Spanish Text
	FREE GAMES	JUEGOS GRATIS
OPTIMAL STRATEGY IS AS FOLLOWS:	OPTIMAL STRATEGY IS AS FOLLOWS:	LA ESTRATEGIA ÓPTIMA ES ASÍ:
	<X> GOLD SYMBOLS (<XX> CREDITS)	<X> SÍMBOLOS DORADO (<XX> CRÉDITOS)
WITH 2 GOLD SYMBOLS ACTIVE, SELECT	WITH <X> GOLD SYMBOLS ACTIVE, SELECT	CON <X> SÍMBOLOS DORADO ACTIVOS, SELECCIONE
	<XX> <SYMBOL> ON REELS	<XX> <SYMBOL> EN LOS RODILLOS
MALFUNCTION VOIDS ALL PLAYS AND PAYS	MALFUNCTION VOIDS ALL PLAYS AND PAYS	EL MAL FUNCIONAMIENTO ANULA TODAS LAS JUGADAS Y TODOS LOS PAGOS

Help Screen 5: Fu Bat Jackpot Feature



Graphics	English Text	Spanish Text
	FU BAT JACKPOT FEATURE	FACCIÓN DE JACKPOT FU BAT
THE NUMBER OF GOLD SYMBOLS PLAYED DETERMINES ELIGIBILITY FOR JACKPOT WINS.		
THE NUMBER OF GOLD SYMBOLS PLAYED DETERMINES ELIGIBILITY FOR JACKPOT WINS.		
EL NÚMERO DE SÍMBOLOS DORADO JUGADOS DETERMINA LA ELEGIBILIDAD PARA GANAR EL JACKPOT.		
	GOLD SYMBOLS PLAYED	SÍMBOLOS DORADOS JUGADOS
	JACKPOTS AVAILABLE	JACKPOTS DISPONIBLES
	SYMBOLS REPRESENTING THE AVAILABLE JACKPOTS ARE HIGHLIGHTED IN THE ACTIVE SYMBOLS AREA. ACTIVE SYMBOLS ALL UP	LOS SÍMBOLOS QUE REPRESENTAN LOS JACKPOTS DISPONIBLES ESTÁN RESALTADOS EN EL ÁREA DE SÍMBOLOS ACTIVOS. SÍMBOLOS ACTIVOS TODOS ARRIBA

Graphics	English Text	Spanish Text
	1 GOLD SYMBOL (8 CREDITS)	1 SÍMBOLO DORADO (8 CRÉDITOS)
	<X> GOLD SYMBOLS (<XX> CREDITS)	<X> SÍMBOLOS DORADO (<XX> CRÉDITOS)
	NONE	NADA
	MINI	MINI
	MINOR	MENOR
	MAJOR	MAYOR
	GRAND	GRAN
 WHEN ONE OR MORE  APPEARS, THE FU BAT JACKPOT FEATURE MAY BE AWARDED. IF ONLY THE  JACKPOT IS AVAILABLE, THE  JACKPOT IS AWARDED AND THE FU BAT JACKPOT FEATURE ENDS.		
WHEN ONE OR MORE <SYMBOL> APPEARS, THE FU BAT JACKPOT FEATURE MAY BE AWARDED. IF ONLY THE <SYMBOL> JACKPOT IS AVAILABLE, THE <SYMBOL> JACKPOT IS AWARDED AND THE FU BAT JACKPOT FEATURE ENDS.		
CUANDO APARECE UN <SYMBOL> O MÁS, ES POSIBLE QUE SE OTORQUE LA FUNCIÓN DE JACKPOT FU BAT. SI SOLO ESTÁ DISPONIBLE JACKPOT <SYMBOL>, SE OTORGA JACKPOT <SYMBOL> Y LA FUNCIÓN DE JACKPOT FU BAT FINALIZA.		
	MALFUNCTION VOIDS ALL PLAYS AND PAYS	EL MAL FUNCIONAMIENTO ANULA TODAS LAS JUGADAS Y TODOS LOS PAGOS

Help Screen 6: Fu Bat Jackpot Feature



Graphics	English Text	Spanish Text
	FU BAT JACKPOT FEATURE	FUNCCIÓN DE JACKPOT FU BAT
IF MORE THAN ONE JACKPOT OPTION IS AVAILABLE, 12 COINS WILL APPEAR. PRESS THE SPIN BUTTON TO RANDOMLY SELECT A COIN OR TOUCH A COIN TO REVEAL A FU BABY OF AN AVAILABLE JACKPOT. CONTINUE SELECTING UNTIL 3 LIKE FU BABIES HAVE BEEN REVEALED. THE CORRESPONDING JACKPOT WILL BE AWARDED AND THE FU BAT JACKPOT FEATURE ENDS.		
IF MORE THAN ONE JACKPOT OPTION IS AVAILABLE, 12 COINS WILL APPEAR. PRESS THE SPIN BUTTON TO RANDOMLY SELECT A COIN OR TOUCH A COIN TO REVEAL A FU BABY OF AN AVAILABLE JACKPOT. CONTINUE SELECTING UNTIL 3 LIKE FU BABIES HAVE BEEN REVEALED. THE CORRESPONDING JACKPOT WILL BE AWARDED AND THE FU BAT JACKPOT FEATURE ENDS.		
SI SE ENCUENTRA DISPONIBLE MÁS DE UNA OPCIÓN DE JACKPOT, APARECERÁN 12 MONEDAS. PRESIONE EL BOTÓN SPIN (GIRAR) PARA SELECCIONAR AL AZAR UNA MONEDA O TOQUE UNA MONEDA QUE MUESTRE EL FU BABY DE UN JACKPOT DISPONIBLE. CONTINÚE SELECCIONANDO HASTA QUE SE MUESTREN 3 FU BABIES SIMILARES. SE OTORGARÁ JACKPOT CORRESPONDIENTE Y LA FUNCIÓN DE JACKPOT FU BAT FINALIZARÁ.		
	FU BABY	FU BABY
	JACKPOT	JACKPOT

Graphics	English Text	Spanish Text
	GRAND JACKPOT	GRAN JACKPOT
	MAJOR JACKPOT	MAYOR JACKPOT
	MINOR JACKPOT	MENOR JACKPOT
	MINI JACKPOT	MINI JACKPOT
THE FU BAT JACKPOT FEATURE PAYS ARE NOT MULTIPLIED BY ANY WAGER AMOUNT. PLAYER INTERACTION DOES NOT AFFECT THE OUTCOME OF THE FU BAT JACKPOT FEATURE.		
THE FU BAT JACKPOT FEATURE PAYS ARE NOT MULTIPLIED BY ANY WAGER AMOUNT. PLAYER INTERACTION DOES NOT AFFECT THE OUTCOME OF THE FU BAT JACKPOT FEATURE.		
LOS PAGOS DE LA FUNCIÓN DE JACKPOT FU BAT NO SE MULTIPLICAN POR NINGÚN MONTO APOSTADO. LA INTERACCIÓN DE LOS JUGADORES NO AFECTA EL RESULTADO DE LA FUNCIÓN DE JACKPOT FU BAT.		
MALFUNCTION VOIDS ALL PLAYS AND PAYS	MALFUNCTION VOIDS ALL PLAYS AND PAYS	EL MAL FUNCIONAMIENTO ANULA TODAS LAS JUGADAS Y TODOS LOS PAGOS

Help Screen 7: Symbols Per Play



Graphics	English Text	Spanish Text
	SYMBOLS PER PLAY	SÍMBOLOS POR JUGADA
DURING EACH PLAY, ONLY THE FOLLOWING SYMBOLS APPEAR:		
DURING EACH PLAY, ONLY THE FOLLOWING SYMBOLS APPEAR:		
DURANTE CADA JUEGO, SOLO APARECEN LOS SIGUIENTES SÍMBOLOS:		
	1 GOLD SYMBOL (<X> CREDITS)	1 SÍMBOLO DORADO (<X> CRÉDITOS)
	<X> GOLD SYMBOLS (<XX> CREDITS)	<X> SÍMBOLOS DORADO (<XX> CRÉDITOS)
	<TEXT> ON <SYMBOL> AND <SYMBOL> TRANSLATES AS "GOOD FORTUNE".	<SYMBOL> EN <SYMBOL> Y <SYMBOL> SE TRADUCE COMO "BUENA SUERTE".
	PLUS	MÁS

Graphics	English Text	Spanish Text
	PLAY 1 GOLD SYMBOL	JUEGE 1 SÍMBOLO DORADO
	PLAY <X> GOLD SYMBOLS	JUEGE <X> SÍMBOLOS DORADOS
		
THE GOLD SYMBOLS PLAYED ARE HIGHLIGHTED IN THE ACTIVE SYMBOLS AREA.		
LOS SÍMBOLOS DORADO JUGADOS SE RESALTAN EN EL ÁREA DE SÍMBOLOS ACTIVOS.		
	ACTIVE SYMBOLS	SÍMBOLOS ACTIVOS
	ALL UP	TODOS ARRIBA

Help Screen 8: Game Rules



Graphics	English Text	Spanish Text
	GAME RULES	REGLAS DEL JUEGO
		
SELECT THE NUMBER OF GOLD SYMBOLS, THEN CHOOSE THE BET MULTIPLIER TO PLAY. ALL PAYS ARE PAID WHEN LIKE SYMBOLS APPEAR ON ADJACENT REELS FROM LEFT TO RIGHT STARTING WITH THE LEFTMOST REEL. ONLY HIGHEST LIKE SYMBOL WIN PAID PER WINNING COMBINATION. ALL PAYS, EXCEPT SCATTER PAYS, ARE MULTIPLIED BY THE BET MULTIPLIER. SCATTER PAYS ARE MULTIPLIED BY THE TOTAL CREDITS BET. ALL PAYS SHOWN WITH A BET MULTIPLIER OF 1, EXCEPT JACKPOTS. ALL PAYS IN CREDITS.		
SELECT THE NUMBER OF GOLD SYMBOLS, THEN CHOOSE THE BET MULTIPLIER TO PLAY. ALL PAYS ARE PAID WHEN LIKE SYMBOLS APPEAR ON ADJACENT REELS FROM LEFT TO RIGHT STARTING WITH THE LEFTMOST REEL. ONLY HIGHEST LIKE SYMBOL WIN PAID PER WINNING COMBINATION. ALL PAYS, EXCEPT SCATTER PAYS, ARE MULTIPLIED BY THE BET MULTIPLIER. SCATTER PAYS ARE MULTIPLIED BY THE TOTAL CREDITS BET. ALL PAYS SHOWN WITH A BET MULTIPLIER OF 1, EXCEPT JACKPOTS. ALL PAYS IN CREDITS.		
SELECCIONE LA CANTIDAD DE SÍMBOLOS DORADO, LUEGO ELIJA EL MULTIPLICADOR DE APUESTAS PARA JUGAR. TODOS LOS PAGOS SE REALIZAN CUANO APARECEN SÍMBOLOS SIMILARES EN RODILLOS ADYACENTES DE IZQUIERDA A DERECHA, DESDE EL RODILLO DEL EXTREMO IZQUIERDO. SOLO LA GANANCIA MÁS ALTA DE SIMBOLOS IGUALES PAGA POR COMBINACIÓN GANADORA. TODOS LOS PAGOS EXCEPTO LOS PAGOS DISPERSOS SON MULTIPLICADOS POR EL MULTIPLICADOR DE APUESTA. LOS PAGOS ESPARCIDOS SON MULTIPLICADOS POR EL TOTAL CRÉDITO APOSTADO. TODOS LOS PAGOS SE MUESTRAN CON UN MULTIPLICADOR DE APUESTA EXCEPTO LOS JACKPOTS. TODOS LOS PAGOS SON EN CRÉDITOS.		

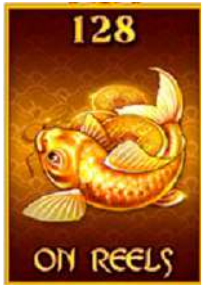
Graphics	English Text	Spanish Text
		
	EACH OF <SYMBOL>, <SYMBOL>, <SYMBOL>, <SYMBOL>, AND <SYMBOL> ARE PLAYED ON ALTERNATE REELS. MALFUNCTION VOIDS ALL PLAYS AND PAYS.	
		CADA UNO DE LOS <SYMBOL>,<SYMBOL>,<SYMBOL>,<SYMBOL> Y <SYMBOL> SE JUEGA EN RODILLOS ALTERNOS. EL MAL FUNCIONAMIENTO ANULA TODAS LAS JUGADAS Y TODOS LOS PAGOS.
		
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Chapter 2

Base and Free Games

This section lists the help screens of the **5 Treasures** base and free games. Text is shown in both English and Spanish.

Graphics	English Text	Spanish Text
	5 TREASURES	5 TESOROS
	SCATTER	DISPERSO
	WILD	COMODÍN
	JACKPOT	JACKPOT
	GRAND JACKPOT	GRAN JACKPOT
	MINI JACKPOT	MINI JACKPOT
	MINOR JACKPOT	MENOR JACKPOT
	MAJOR JACKPOT	MAYOR JACKPOT

Graphics	English Text	Spanish Text
	ACTIVE SYMBOLS	SÍMBOLOS ACTIVOS
	ALL UP	TODOS ARRIBA
	FREE GAMES	JUEGOS GRATIS
	<XXX> <SYMBOL> ON REELS	<XXX> <SYMBOL> EN LOS RODILLOS
	BACK	ANTERIOR
	EXIT	SALIDA
	NEXT	SIGUIENTE
	CREDIT	CRÉDITOS
	BET	APUESTA
	WIN	GANA
	MALFUNCTION VOIDS ALL PLAYS AND PAYS.	EL MAL FUNCIONAMIENTO ANULA TODAS LAS JUGADAS Y TODOS LOS PAGOS.

Chapter 3

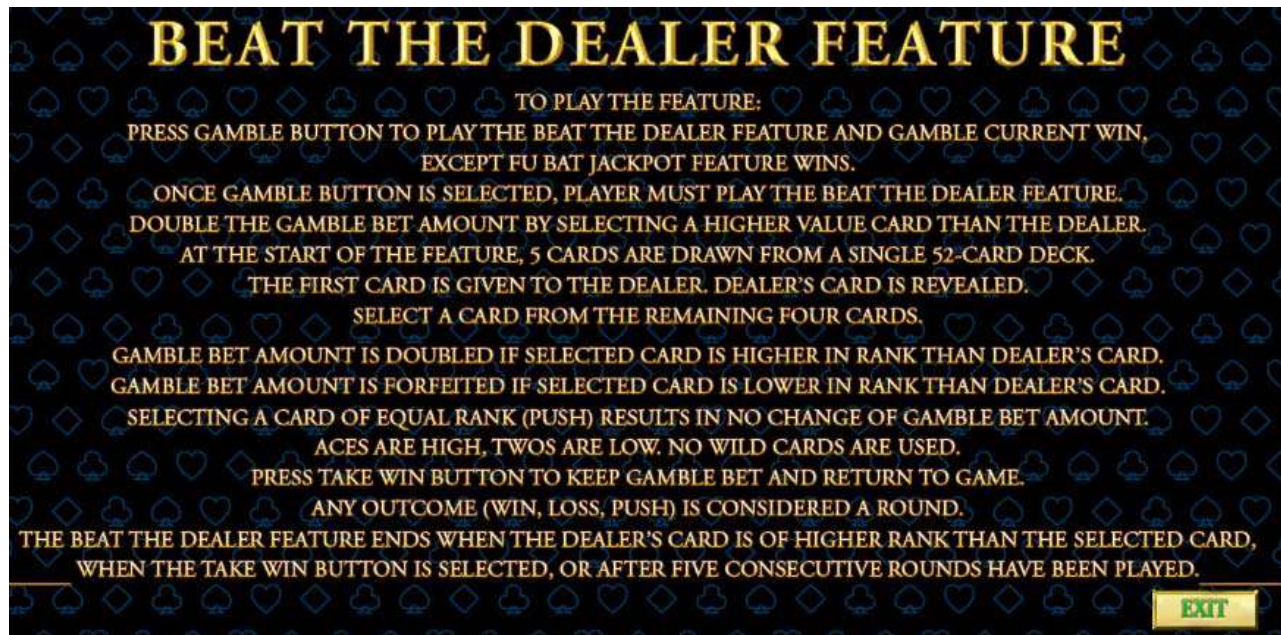
Beat the Dealer Feature

Use this chapter to identify text on the *Beat the Dealer* screens of the **5 Treasures** game theme.

There is a graphic of each help screen with a table depicting the text and showing the English words and the Spanish translation.

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Beat the Dealer Feature Screen



Graphic	English Text	Spanish Text
BEAT THE DEALER FEATURE	BEAT THE DEALER FEATURE	FACCIÓN GANE AL REPARTIDOR
TO PLAY THE FEATURE:	TO PLAY THE FEATURE:	PARA JUGAR LA FUNCIÓN:
PRESS GAMBLE BUTTON TO PLAY THE BEAT THE DEALER FEATURE AND GAMBLE CURRENT WIN, EXCEPT FU BAT JACKPOT FEATURE WINS.		
PRESS GAMBLE BUTTON TO PLAY THE BEAT THE DEALER FEATURE AND GAMBLE CURRENT WIN, EXCEPT FU BAT JACKPOT FEATURE WINS.		
PRESSIONE EL BOTÓN ARRIESGAR PARA JUGAR FUNCIÓN DE GÁNELE AL REPARTIDOR DE NAIPES Y ARRIESGUE LA GANANCIA ACTUALEXCEPTO LAS GANANCIAS DE LA FUNCIÓN DE JACKPOT FU BAT.		
ONCE GAMBLE BUTTON IS SELECTED, PLAYER MUST PLAY THE BEAT THE DEALER FEATURE.		
ONCE GAME BUTTON IS SELECTED, PLAYER MUST PLAY THE BEAT THE DEALER FEATURE.		
UNA VEZ SELECCIONADO EL BOTÓN ARRIESGAR, EL JUGADOR DEBE JUGAR LA FACCIÓN GANE AL REPARTIDOR.		
DOUBLE THE GAMBLE BET AMOUNT BY SELECTING A HIGHER VALUE CARD THAN THE DEALER.		
DOUBLE THE GAMBLE BET AMOUNT BY SELECTING A HIGHER VALUE CARD THAN THE DEALER.		
DUPLIQUE LA CANTIDAD JUGADA DE LA APUESTA AL SELECCIONAR UNA CARTA DE VALOR MAYOR QUE LA DEL REPARTIDATOR.		
AT THE START OF THE FEATURE, 5 CARDS ARE DRAWN FROM A SINGLE 52-CARD DECK.		
AT THE START OF THE FEATURE, 5 CARDS ARE DRAWN FROM A SINGLE 52-CARD DECK.		
AL PRINCIPIO DE LA FACCIÓN , 5 CARTAS SE EXTRAEN DE UNA BARAJA DE 52 CARTAS.		

Graphic	English Text	Spanish Text
	THE FIRST CARD IS GIVEN TO THE DEALER. DEALER'S CARD IS REVEALED.	LA PRIMERA CARTA SE DA AL REPARTIDOR. LA CARTA DEL REPARTIDOR ES REVELADA.
	SELECT A CARD FROM THE REMAINING FOUR CARDS.	SELECCIONAR UNA CARTA DE LAS CUATRO CARTAS RESTANTES.
	GAMBLE BET AMOUNT IS DOUBLED IF SELECTED CARD IS HIGHER IN RANK THAN DEALER'S CARD.	LA CANTIDAD JUGADA DE LA APUESTA SE DUPLICA SI LA CARTA SELECCIONADA ES DE RANGO MAYOR QUE LA DEL REPARTIDOR.
	GAMBLE BET AMOUNT IS FORFEITED IF SELECTED CARD IS LOWER IN RANK THAN DEALER'S CARD.	LA CANTIDAD JUGADA DE LA APUESTA SE PIERDE SI LA CARTA SELECCIONADA ES DE RANGO MENOR QUE LA DEL REPARTIDOR.
	SELECTING A CARD OF EQUAL RANK (PUSH) RESULTS IN NO CHANGE OF GAMBLE BET AMOUNT.	SELECCIONANDO UNA CARTA DE IGUAL RANGO (EMPATE) NO PRODUCE NINGÚN CAMBIO EN LA CANTIDAD JUGADA DE LA APUESTA.
	ACES ARE HIGH, TWOS ARE LOW. NO WILD CARDS ARE USED.	LOS ACES SON ALTOS, LOS DOS SON BAJOS. NO SE UTILIZAN CARTA COMODINES.
	PRESS TAKE WIN BUTTON TO KEEP GAMBLE BET AND RETURN TO GAME.	PRESIONE EL BOTÓN TOMAR GANACIAS PARA MANTENER LA GANANCIA ACTUAL Y VOLVER AL JUEGO.
	ANY OUTCOME (WIN, LOSS, PUSH) IS CONSIDERED A ROUND.	CUALQUIER RESULTADO (GANAR, PERDER, EMPATAR) ES CONSIDERADO UNA RONDA.
	THE BEAT THE DEALER FEATURE ENDS WHEN THE DEALER'S CARD IS OF HIGHER RANK THAN THE SELECTED CARD, WHEN THE TAKE WIN BUTTON IS SELECTED, OR AFTER FIVE CONSECUTIVE ROUNDS HAVE BEEN PLAYED.	LA FACCIÓN GANE AL REPARTIDOR TERMINA CUANDO LA CARTA DEL REPARTIDOR ES DE UN RANGO MÁS ALTO QUE LA CARTA SELECCIONADA, CUANDO SE SELECCIONA EL BOTÓN TOMAR LAS GANACIAS, O DESPUÉS DE QUE SE HAN JUGADO CINCO RONDAS CONSECUTIVAS.
	EXIT	SALIDA

Graphic	English Text	Spanish Text
<i>Additional Translation</i>		
	CREDIT	CRÉDITO
	BET	APUESTA
	WIN	GANA
	GAMBLE BET	ARRIESGAR APUESTA
	GAMBLE TO WIN	ARRIESGUE PARA GANAR
	DEALER	REPARTIDOR
	TAKE WIN	COBRAR PREMIO
	HELP	AYUDA
	GAMBLE	ARRIESGUE
	PUSH!	¡EMPUJAR!
	DEALER WINS	REPARTIDOR GANA
	PLAYER WINS	JUGADOR GANA
	SELECT A CARD	SELECCIONE UNA CARTA
	PLAYER	JUGADOR
	BEAT THE DEALER	GAÑE AL REPARTIDOR

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Chapter 4

Gamble To Win! Feature

Use this chapter to identify text on the *Gamble To Win!* screens of the **5 Treasures** game theme. Text is shown in both English and Spanish.

Graphics	English Text	Spanish Text
	Win!	¡GANA!
	NO WIN	NO GANA
	EXIT	SALIDA
	GAMBLE TO WIN!	¡ARRIESGUE PARA GANAR!
	SPIN	GIRAR
	ATTENDANT PAY	ASISTENTE DE PAGO
	CANCEL	CANCELAR
	HELP	AYUDA
	CASH	EFFECTIVO

Graphics	English Text	Spanish Text
		
	GAMBLE TO WIN IS ENABLED WHEN A PLAYER'S REMAINING CREDITS ARE LESS THAN THE VALUE OF ONE TOKEN. THE PLAYER MAY GAMBLE THE REMAINING CREDITS IN AN EFFORT TO WIN AN AMOUNT INCREASING THE TOTAL AVAILABLE CREDITS TO THE VALUE OF ONE TOKEN.	
	ARRIESGUE PARA GANAR ES HABILITADO CUANDO LOS CRÉDITOS RESTANTES DEL JUGADOR SON MENOR QUE EL VALOR DE UNA FICHA. EL JUGADOR PUEDE APOSTAR LOS CRÉDITOS RESTANTES EN UN ESFUERZO DE GANAR UNA CANTIDAD QUE INCREMENTE EL TOTAL DE CRÉDITOS DISPONIBLES AL VALOR DE UNA FICHA.	
		
	TOUCH THE SPIN BUTTON TO GAMBLE REMAINING CREDITS. IF REEL STOPS ON "WIN," POTENTIAL WIN WILL BE AWARDED, TOTAL AVAILABLE CREDITS ARE COLLECTED AND GAME IS OVER. IF REEL STOPS ON "NO WIN," REMAINING CREDITS ARE LOST AND GAME IS OVER.	
	TOQUE EL BOTON GIRAR PAR ARRIESGAR LOS CRÉDITOS RESTANTES. SI EL RODILLO PARA EN "GANA" LA GANACIA POTENCIAL SERA OTORGADA, EL TOTAL DE CRÉDITOS DISPONIBLES ES COLECTADO Y EL JUEGO TERMINA. SI EL RODILLO PARA EN "NO GANA" LOS CRÉDITOS RESTANTES SE PIERDEN Y EL JUEGO TERMINA.	
		
	PRESS ATTENDANT PAY TO RECEIVE REMAINING CREDITS FROM ATTENDANT. PRESS CANCEL TO RETURN TO GAME.	
	PRESIONE ASISTENTE DE PAGO PARA RECIBIR LOS CRÉDITOS RESTANTES DE EL ASISTENTE . PRESIONE CANCELAR PARA RETORNAR AL JUEGO.	